

C.2.1 Optimum Bit Allocation

With b_k denoting the number of bits per sample of the k th subband signal, the quantity

$$b \triangleq \frac{1}{M} \sum_{k=0}^{M-1} b_k \quad (C.2.2)$$

represents the *average bit rate*, that is, average number of bits per subband. Essentially b represents the average number of bits per sample of $x(n)$, transmitted by the decimated analysis bank.

Suppose the average bit rate b is fixed. How should we allocate the bits b_k to the individual subbands so that the total output noise variance (C.2.1) is minimized? Qualitatively speaking, we have to allocate fewer bits ($b_k < b$) for subbands with low energy, and more bits ($b_k > b$) for dominant subbands. An extreme case occurs when most of the energy is in the lowpass subband, in which case we set $b_0 = Mb$ and $b_k = 0$ otherwise. It is clear that this is much more efficient than assigning b bits per sample of the original signal $x(n)$. To address the bit allocation problem more quantitatively, we use the following standard result.

The AM-GM inequality. [Beckenbach and Bellman, 1961]. Given a set of M nonnegative numbers a_k , define the arithmetic mean (AM) and geometric mean (GM) to be

$$\text{Arithmetic mean: } \frac{1}{M} \sum_{k=0}^{M-1} a_k, \quad (C.2.3)$$

$$\text{Geometric mean: } \left(\prod_{k=0}^{M-1} a_k \right)^{1/M}$$

We then have $AM \geq GM$ with equality if and only if $a_0 = a_1 = \dots = a_{M-1}$. See Problem C.2 for a proof.

Assuming that the filter bank input $x(n)$ is zero mean WSS with variance σ_x^2 , the signal $x_k(n)$ [output of $H_k(z)$] is WSS with zero mean and variance

$$\sigma_{x_k}^2 = \frac{1}{2\pi} \int_{-\pi}^{\pi} |H_k(e^{j\omega})|^2 S_{xx}(e^{j\omega}) d\omega, \quad (C.2.4)$$

where $S_{xx}(e^{j\omega})$ is the power spectrum of $x(n)$. The decimated signal $v_k(n)$ is WSS with the same variance $\sigma_{x_k}^2$. With $|H_k(e^{j\omega})|$ as in Fig. C.2-2, one can verify that $\sigma_x^2 = \sum_k \sigma_{x_k}^2 / M$ where σ_x^2 is the variance of the input signal $x(n)$. The quantizer variance $\sigma_{q_k}^2$ is related to the variance of $v_k(n)$ in a way similar to (C.1.4), so that

$$\sigma_{q_k}^2 = c \times 2^{-2b_k} \sigma_{x_k}^2. \quad (C.2.5)$$

Here we have assumed that c is the same for all quantizers. This is valid if the quantizer inputs have identical statistical distribution (e.g., all of them Gaussian).

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According to (C.2.1) the output noise variance σ_q^2 is the AM of σ_{qk}^2 and so we have

$$\begin{aligned}
 \sigma_q^2 &\geq \left(\prod_{k=0}^{M-1} \sigma_{qk}^2 \right)^{1/M} && \text{(AM-GM inequality)} \\
 &= c \left(\prod_{k=0}^{M-1} 2^{-2b_k} \sigma_{xk}^2 \right)^{1/M} && \text{[using (C.2.5)]} \\
 &= c \times \left(2^{-2 \sum b_k / M} \right) \left(\prod_{k=0}^{M-1} \sigma_{xk}^2 \right)^{1/M} \\
 &= c \times 2^{-2b} \left(\prod_{k=0}^{M-1} \sigma_{xk}^2 \right)^{1/M} && \text{[using (C.2.2)].}
 \end{aligned} \tag{C.2.6}$$

So the smallest possible value of σ_q^2 is given by the last line of the above equation. This quantity depends on the input signal $x(n)$, and the average number of bits b . This lower bound is achieved if and only if the AM-GM inequality on the first line becomes an equality, which happens if and only if σ_{qk}^2 is the same for all k , that is,

$$\sigma_{qk}^2 = \sigma_q^2 \quad 0 \leq k \leq M-1. \tag{C.2.7}$$

So the optimal bit allocation strategy is such that *variances of all quantizer noise sources are equalized*. We then have

$$2^{2b_k} = \frac{c \times \sigma_{xk}^2}{\sigma_q^2}, \tag{C.2.8a}$$

so that b_k is proportional to $\log \sigma_{xk}^2$. Under this condition, the minimized output noise variance is given by

$$\sigma_{q,SBC}^2 = c \times 2^{-2b} \left(\prod_{k=0}^{M-1} \sigma_{xk}^2 \right)^{1/M}. \tag{C.2.8b}$$

The subscript SBC is used because we will soon compare this with other schemes.

Align the least-significant bits! If σ_{qk}^2 is the same for all quantizers, the step sizes are identical. The optimal bit allocation strategy (C.2.7) therefore tells us that we must align the rightmost bits (least-significant bits) of the binary words representing the subbands. This is demonstrated in Fig. C.2-3.

More Explicit Expression for Bit Allocation

The optimal bit allocation scheme (C.2.8a) indicates that *more* bits are required for subband signals having *higher* variance. The reconstruction error variance σ_q^2 has the optimum value given by (C.2.8b). Using this we can rearrange (C.2.8a) as

$$b_k = b + 0.5 \log_2 \frac{\sigma_{xk}^2}{\left(\prod_{i=0}^{M-1} \sigma_{xi}^2 \right)^{1/M}} \quad \text{(optimal bit allocation)}. \tag{C.2.9}$$